Gentle Approach to Math, Excel, Stats:

Useful Tools for Business, Economics, and the Social Sciences



Campus Ontario: VLS Collection Open House

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Today's Takeaways



- GAMES is a free open-education resource (OER) for university-level economics, business, and social sciences.
- It covers algebra, calculus, probability, and statistics using interactive videos and exercises.
- All resources are available through eClass and York Space.

Today's Takeaways



- GAMES assumes little about learner preparedness making it ideal for many different situations.
- It includes real world examples to encourage curiosity.
- Funding was provided by eCampusOntario's Virtual Learning Strategy (VLS).

The GAMES Team





Diverse backgrounds and teaching experience

Objectives



Diversity in coverage: Not yet another math course

• A free open-education resource that promotes numeracy skills required for success in university-level economics, business, and the social sciences.

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Diversity in Appeal: This "gentle" approach assumes little about student preparedness, making it ideal for a diverse set of learners:

- entering first-year university or college,
- re-entering higher education,
- planning to upskill (e.g., switch majors),
- who are preparing for graduate school.

Creation process



• What to include: Identify Math, Stat requirements for university students in a variety of social sciences areas: Talked with Experts

Creation process



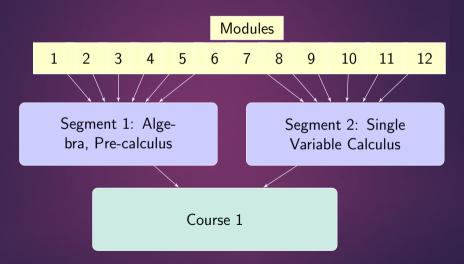
- What to include: Identify Math, Stat requirements for university students in a variety of social sciences areas: Talked with Experts
- How to include: Lecture material, lecture videos, embedded questions, practice problems, quizzes, and tests
- **Nitty-gritty details**: How to distribute the topics, hire student assistants, post-production help
- **The actual work**: ...hours of video lectures, ...embedded questions, ...practice problems thankfully it was a team of three.

GAMES – the Finished Product

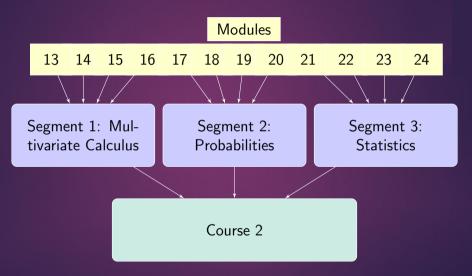


- Topics include algebra, calculus, probability, and statistics.
- Spreadsheet software (Excel, Google Sheets) is used extensively to develop and promote data analysis.
- A modular design allows instructors and students to easily select topics of interest.
- Consists of 24-modules grouped into 5 segments and two courses.

GAMES Framework



GAMES Framework



Resources for Educators and Learners

Each module contains:

- Learning objectives
- Videos include embedded questions that are automatically graded
- Close-captioning
- Full lecture transcripts
- Blank and annotated lecture slides
- Practice problems and solutions including spreadsheets (.xls .ods)



Find our resources on York Space



https://yorkspace.library.yorku.ca/xmlui/handle/10315/39774



Find our resources on eClass



- eClass Course 1: https://eclass.yorku.ca/course/view.php?id=55893
- eClass Course 2: https://eclass.yorku.ca/course/view.php?id=61624

Mini-Course – Introduction to Statistics



- Gamification: GAMES Intro to Stats mini-course (4 weeks).
- Introduces visualizing data, descriptive statistics, linear regression, and hypothesis testing.

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- New practice problems in eClass quiz format:
 - Automatic grading,
 - Random parameters.
- Students have the chance to work on statistics without begin graded.

GAMES – Introduction to Statistics



https://eclass.yorku.ca/course/view.php?id=78597



GAMES Demo







- is a free open-education resource (OER) for university-level economics, business, and social sciences.
- covers algebra, calculus, probability, and statistics using interactive videos and exercises.
- assumes little about student preparedness making it ideal for incoming students.
- includes real world examples to encourage curiosity.

GAMES

- Collaborations are welcome.
- Contact Robert J. McKeown: mckeow99@yorku.ca



York Space Resources



